

SEEKER CHARIOT

[LEGENDS]

M

14"

T

6

SV

5+

W

7

LD

7+

OC

3

RW

4+

0 PTS

Base —

- Deep Strike
- The Shadow of Chaos
- Warp Rifts

1

COMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Lashes of torment

ANTI-INFANTRY 3+

ASSAULT

PISTOL

R

6"

A

6

BS

3+

S

4

AP

0

D

1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Shadow's Caress

Enemy units cannot use the Fire Overwatch Stratagem to shoot at this unit.

4

ANGRIFF

Scythed Impact

Each time this unit makes a Charge move, until the end of the phase, melee weapons equipped by models in this unit have the [ANTI-INFANTRY 4+] ability.

Seductive Gambit

Each time this unit ends a Charge move, you can declare it will perform a Seductive Gambit. If you do, until the end of the turn, this unit does not have the Fights First ability, but instead, each time a model in this unit makes an attack, you can re-roll the Hit roll and you can re-roll a Wound roll of 1.

5

NAHKAMPF

Seeker tongues

EXTRA ATTACKS

LETHAL HITS

R

Melee

A

4

WS

4+

S

4

AP

0

D

1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Slashing claws

DEVASTATING WOUNDS

R

Melee

A

9

WS

3+

S

4

AP

-1

D

1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

VERTEIDIGUNG

—

IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W6 · RW 5+ · 4++ · 7 LP je Modell

WIRD VERWUNDET MIT

2+

S12+

3+

S7-11

4+

S6

5+

S4-5

6+

S1-3

RETTUNGSWURF JE DS

DS 0

4++

DS -1

4++

DS -2

4++

DS -3

4++

DS -4

4++

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

The Shadow of Chaos If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...

Warp Rifts Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...

ANTI This ability always takes the form [ANTI-X Y+].

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRAATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

AUFSTELLUNG

1-2x Seeker Chariot - Equipped with: Lashes of torment, Seeker tongues, Slashing claws